

Tunngle Press - January 2011

Tunngle - Social Gaming Comes True

If you ever played a game in your life, you surely know how important **human relationships** are for it. Gaming alone is never fun. A good level of friendship, cooperation and competition is what turns an ordinary game into a wonderful experience.

It is not a secret that multiplayer games popularity has been increasing over the last decade thanks to the Internet revolution. Nowadays, if you start any game worth that name, you will find "Multiplayer" in its menu.

Still, if you take little time to play it and let the initial hype dwindle, you will remain with a bitter taste and the clear sensation that something has been left out. Modern matchmaking systems and callous master servers literally kill every social aspect of gaming, turning your mates into some sort of smarter Artificial Intelligence to which you cannot humanly relate. This, in the end, spoils all the fun and every game becomes a repetitive and boring sequence of the same mouse gestures. Furthermore, even if you manage to escape from the boredom during your playtime, sooner or later there will come a day when your favorite game will be discontinued and your master server will be taken offline, destroying everything that you might have built in the years. We've seen this happening quite frequently, especially in times of economic crisis like those we're living in.

If you know a little about how PC multiplayer started, you'll remember a time when the PC gamers used to gather in one place with a bunch of Ethernet cables to physically link their machines and play. **LAN parties** - as they were called - were magic events, unique occasions to meet new people and to have a lot of fun together. It wasn't just a matter of winning, ranking or losing but you could actually feel that you were a part of something.

This is exactly the kind of atmosphere that Tunngle wants to bring back!

Tunngle is a pure peer-to-peer Virtual Private Networking solution specifically built for gaming. In other words, Tunngle is like a virtual network card that, once "plugged" into your PC, gives you unlimited access to worldwide LAN parties for nearly any IP based game!

Everyone can use Tunngle anywhere totally for **free**! It is nice, safe, simple and clean! It works over the Internet through firewalls and routers. All you need to do is fill the free sign-up form and run the software setup.

Tunngle provides networks for almost 1000 known games and counting! Along with many recent games, you will find that a huge number of good old *classics* have been brought back to life!

Every Tunngle network has enough room for LAN parties of any size and comes with its own chat, giving you the opportunity to socialize with the other players. Whether you are a *classics*-nostalgic or a fancy graphics lover, you will not be disappointed!

Tunngle provides a personal messenger that you can use to keep yourself in touch with your friends. You can see which games they are playing, share files and privately chat with them. Tunngle also provides a powerful blacklist to help you keep undesired people at a safe distance.

You'll never need to crawl the web to look for gaming opportunities anymore. Tunngle keeps and maintains a fully searchable index of all its networks. Joining one of them is as simple as clicking! Hosting and entering a match is a

piece of cake: all you need to do is open the proper network and start the session from the LAN option of your "Multiplayer" in-game menu.

But there is more! Tunngle is not just bare bits and code! Tunngle is powered by one of the most friendly communities out there.

The **Tunngle Community** is the true beating heart of Tunngle and, indeed, a very nice place to stay. Being a member you will always find qualified help (embedded wiki, video tutorials) , powerful social tools (blogs, gallery, web signature, events and videos), a lot of friends and a wonderful forum, that is literally the natural home of every *Tunngler*.

Tunngle is really like nothing you've seen before! Whether you are an occasional gamer or an hardcore player, [Tunngle](#) is exactly what you've been looking for!